

# [PDF] Sams Teach Yourself iPhone Application Development In 24 Hours, 2nd Edition

John Ray - pdf download free book

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**Books Details:**

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Author: John Ray  
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## Description:

## Review

“There are two things you need before you can begin to learn iPhone programming:

1. A Macintosh computer
2. *Sams Teach Yourself iPhone Application Development in 24 Hours!*

This book does a wonderful job of breaking up the learning process into manageable chunks that will not bore you to death. Each chapter challenges you to use what you have learned, to ensure you have enough to move on to the next subject. It's the best way to learn iPhone programming!"

--Bill Everhart

"I spent months trying to get comfortable with iPhone development using whatever online resources I came across. However, in my experience nothing can compete with having a good-old-fashioned book to aid the learning process, and *Sams Teach Yourself iPhone Application in 24Hours* was just the book for me! Key concepts are carefully described, and even the novice programmer (like me) can follow with ease."

--Marius Bjonness

"With *STY iPhone Application Development in 24*, I was immediately productive as an iPhone developer. From XCode to provisioning to Objective C, this book makes learning easy because you are achieving goals even as you are just becoming familiar with the new concepts. I was live on iTunes very quickly because the book covers everything about the whole process, not just coding."

--Mike Finley

"If an iPhone developer (wannabe) needs to purchase one book - this should be it. I learned that after purchasing several other books. This book could have had several alternate titles (such as: First book for C/C++ developers, or iPhone Programming for the Beginners, or All You Need to Learn For Your First 100 Apps) since it is all this and more."

-- Irtaza Barlas

### **About the Author**

**John Ray** is currently serving as a Senior Business Analyst and Development Team Manager for the Ohio State University Research Foundation. He has written numerous books for Macmillan/Sams/Que, including *Using TCP/IP: Special Edition*, *Teach Yourself Dreamweaver MX in 21 Days*, *Mac OS X Unleashed*, and *Teach Yourself iPad Development in 24 Hours*. As a Macintosh user since 1984, he strives to ensure that each project presents the Macintosh with the equality and depth it deserves. Even technical titles such as *Using TCP/IP* contain extensive information about the Macintosh and its applications and have garnered numerous positive reviews for their straightforward approach and accessibility to beginner and intermediate users.

You can visit his website at <http://teachyourselfiphone.com> or follow him on Twitter at #iPhoneIn24.

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